

MELODY OWEN // PEARL HYACINTH

15-29 August 2026 @ invisible art space

Melody Owen (USA) is an interdisciplinary artist, writer and curator from Portland, Oregon, who works with installation, video, photography, digital processes and hand cut collage. Melody explores technology, ecology and the embodied perception and communication of reality via different types of living forms. She's specifically interested in the voices and languages of bird, insect and animal species as well as the interconnected and entangled nature of us — including mycelium, moss and plant life. Melody mixes conceptual “poetry” with ideas around ecology and technology. Most recently, she has been exploring these issues through 3D virtual worlds. Her digital representative, **Pearl Hyacinth** is a nomadic multiverse avatar who has been curating and creating work within existing social, creative virtual 3D worlds for the past ten years. Some of her recent work took place within the context and with the support of the University of New South Wales during her practice-based research for an unfinished PhD.

Melody has an MFA in Electronic Integrated Arts, a MA in Environmental Arts and Humanities and a BA in photography. She has exhibited in film festivals, galleries and museums and has been awarded ten different artist residency fellowships around the world, including in Paris, Austria, Iceland, Switzerland and Quebec. She was represented by Elizabeth Leach Gallery in Portland for 22 years.

In this exhibition, Melody Owen's *Portrait Gallery : Fabulous Monsters* series of hand cut collages are on display. These images made from picture books of colonial Australians and Australian seashells have accompanying augmented reality (AR) animations when viewed via a digital device — the collages come alive in the digital space.

The Hyacinth Report, a ten-year retrospective of Pearl Hyacinth's adventures building and adding animal voices to virtual worlds will also be shown.

Portrait Gallery : Fabulous Monsters collaged portraits & curation by Melody Owen.

Augmented reality animations by: Anna Malina, Carla Knopp, Chris Coleman, ilan katin, Isa Kost, James Alec Hardy, Michelle Brown, Olof Pettersson, Sabato, SubNet, Théo Uchôa and Zak Margolis.

Exhibition runs 15-29 August 2026. Gallery open sat+sun 12-3pm.

<https://melodyowen.net>
<https://www.instagram.com/melodyowen>
<https://www.instagram.com/hyacinthreport>
<https://www.youtube.com/@HyacinthReport>
<https://linktr.ee/pearlhyacinth>

During the exhibition, Pearl will be in Arrival Space

<https://arrival.space/foxp2>
<https://arrival.space/pearl>

On the final day, Saturday 29 August, Pearl will host a closing party online in Second Life at
<https://maps.secondlife.com/secondlife/Motherland/54/169/73>



invisible art space is an art gallery + project space in Balmain //
White Bay (SYD/AUS)
immaterial :: digital :: experimental :: arts

<https://www.invisibleart.space>
Instagram: @invisibleart.space

141 / 2-18 Buchanan St, Balmain, NSW 2041

MELODY OWEN // PEARL HYACINTH exhibition
15-29 August 2026
gallery open 15, 16, 22, 23, 29 August, 12-3pm



Animation by Michelle Brown



Animation by Zak Margolis



Animation by Théo Uchôa

All portraits by Melody Owen. Portrait Gallery – Fabulous Monsters. 2021-2025. Hand cut collage made in Australia with books gifted from an Australian shop, Grand Days.

Prints \$200 each. 8x10". Hahnemuhle Photo Cotton Rag 308gsm.

Videos available at <https://www.youtube.com/@HyacinthReport>



Creations slideshow. 2026. Worlds made inside Anyland VR, Decentraland, FIVARS, Mozilla Hubs, Hyperfy, MONA, New Art City, Oculus Home and Medium, Occupy White Walls, Patch, Protoworld, Tzland, Second Life, Sougen, Styly, Substrata, Unreal, Upstreet, Voxels (various dates for clips)



Animation by ilan katin



In-world socials



Protoworld Digital Art Exhibit featuring Hic et Nunc Artists. 2022. Curated and installed by Pearl Hyacinth. Music by Mike Gamble.



Pearl Hyacinth avatars



Glitches get Stitches



Metaverse Report: Episode 1. Created by Pearl Hyacinth and Melody Owen for VRTO 2020. Shot in Second Life, Occupy White Walls, Sansar, VRCHAT, Museum of Other Realities and Anyland

Melody Owen. FOXP2. 2023. Sound waveforms of woven black swan voices created as part of UNSW research. Reproduced from <https://melodyowen.net/portfolio/foxp2-new-art-city>.



Hand cut Portrait Gallery - Fabulous Monsters collaged portraits & curation by Melody Owen aka Pearl Hyacinth

Augmented reality animations by: Anna Malina, Carla Knopp, Chris Coleman, ilan katin, Isa Kost, James Alec Hardy, Michelle Brown, Olof Pettersson, Sabato, SubNet, Théo Uchôa and Zak Margolis

Scan QR code to activate all animations. This will open your web browser. Then hold camera over each collage to see the corresponding animated version

Silent Blaze. A machinima film by Melody Owen / Pearl Hyacinth of Dana Reason playing the piano for and while the forest burns around her and her forest creatures. 17 minutes. 2020. Music by Dana Reason. Recorded in a single take during the Oregon wildfires at Boxwood Labs, Corvallis, Oregon, 16 September 2020. Machinima filmed in Second Life. Camera and edit by Melody Owen. Set design by Pearl Hyacinth



Animation by Isa Kost



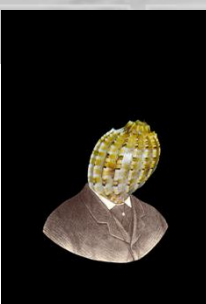
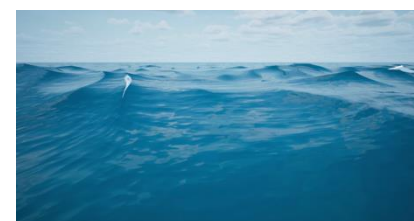
Animation by Olof Pettersson



What is it Like to BE an Avatar Being a Bat? A presentation in Second Life for VRTO 2020 by Pearl Hyacinth. 2020.

Virtual seas. A meditation on ocean / seas in a selection of virtual worlds. In Styly, Roblox, Second Life, Fortnite, Cryptovoxels, Substrata, Sinespace, VRChat, Sansar, Sinespace, Occupy White Walls

Woven Swan Voice 01 Melody Owen



Animation by Chris Coleman



Animation by Sabato Visconti



Animation by SubNet



Animation by Carla Knopp



Animation by James Alec Hardy



Animation by Anna Malina